



Agile Development of Physical Products

History, Advantages, Framework, Peculiarities, Transformation

CO-Improve Consulting has 22 years of consulting experience and is the specialist for agile transformation in the manufacturing industry



Changing conditions require new forms of leadership and methods to work



Stable

The environment is changing slowly

Secure

Changes are predictable

Easy

Problems are relatively simple and solutions are well known

Lxplicit

Reality is certain



Volatile

The speed of changes is increasing continuously

Uncertain

Predictability is decreasing, changes are normal

Complex

Problems are no more linear, including complexly connected variables

Ambiguous

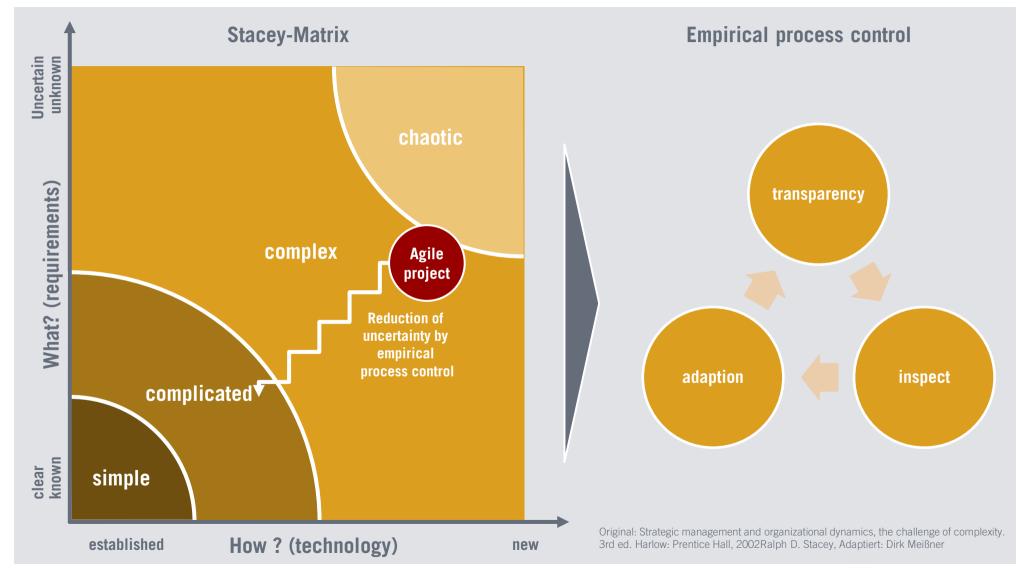
Reality is uncertain



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Agile methods react with adaptive planning and empirical process control on increasing speed of changes and uncertainty in complex environments



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The historical roots of Scrum go back to successful development of physical products in Japan

The development of agile methods is based on the publication of



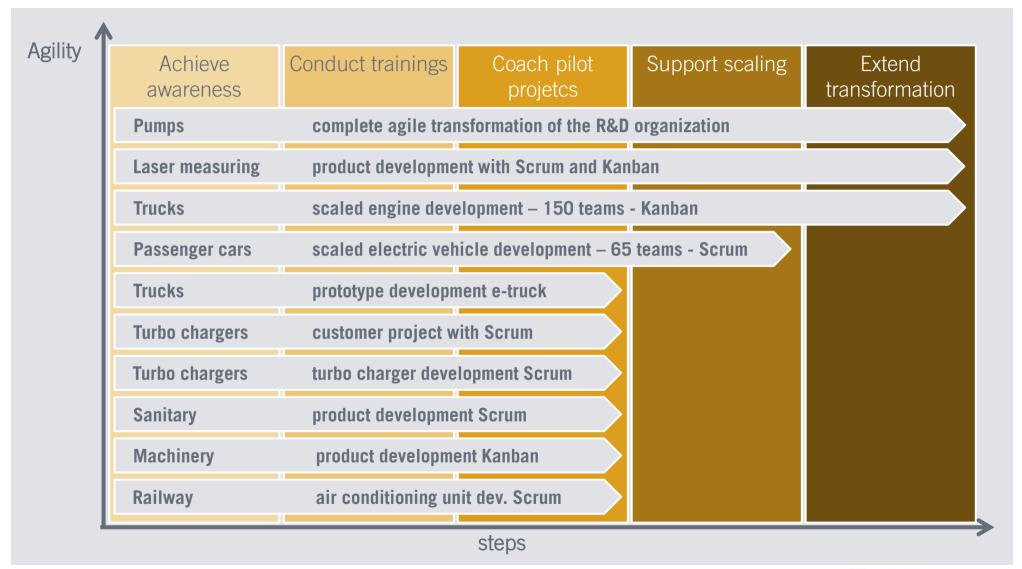
in the Harvard Business Review in 1986 "The New New Product Development Game"

Agile Development of Physical Products

Takeuchi/Nonaka called the success factors of the participating companies "Rugby Approach" or "Moving the SCRUM Downfield"



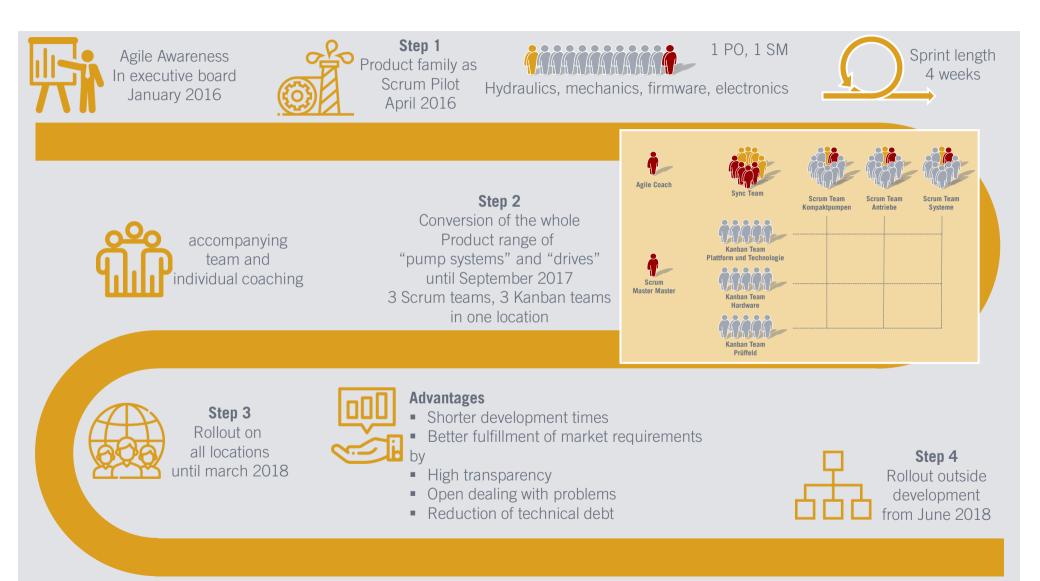
Today the agile development of physical products is a common practice Selected agile transformation projects with our customers



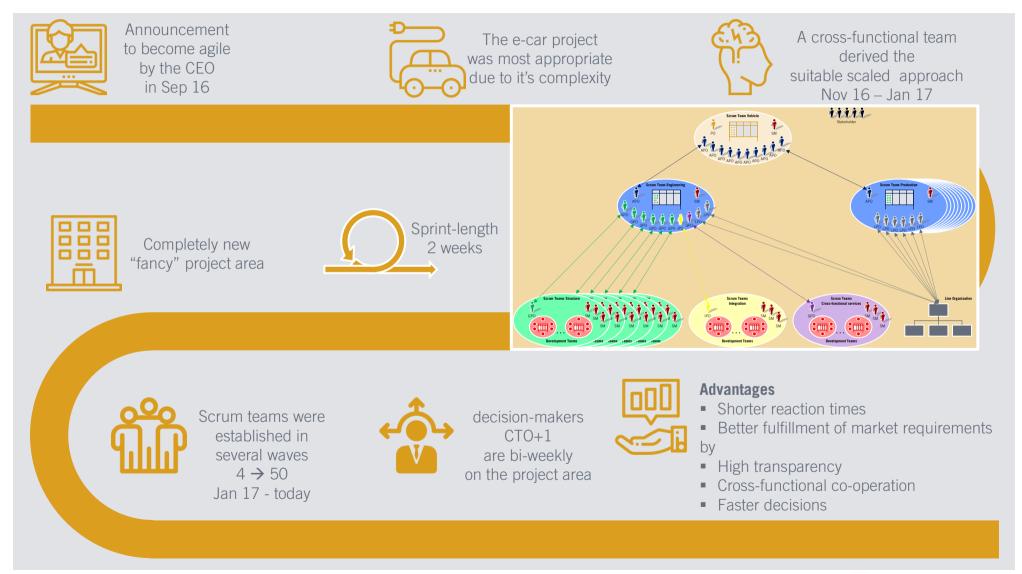
Case Study 1: Complete Vehicle Development of an e-truck

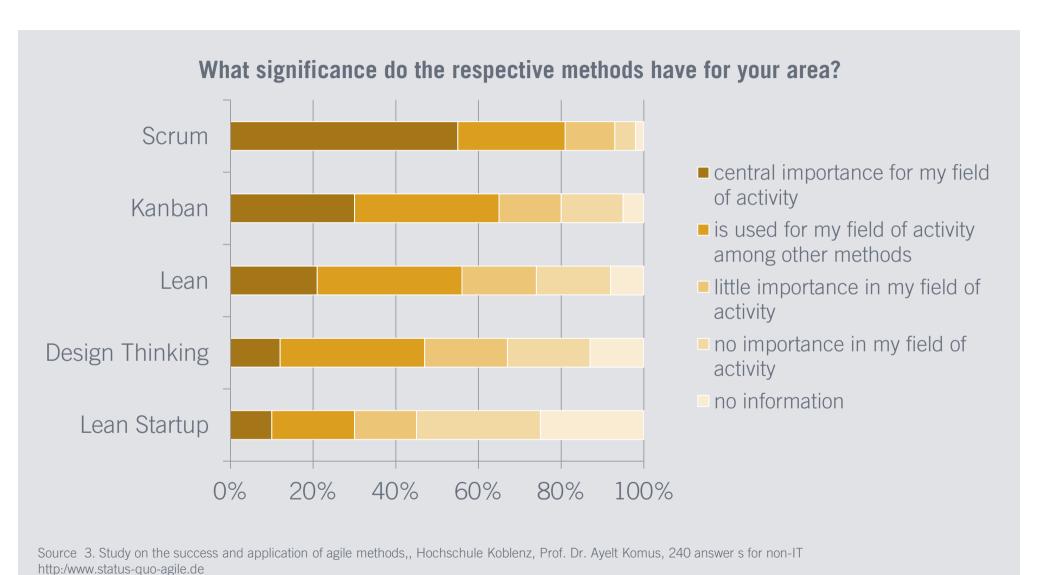


Case Study 2: Agile Transformation of the entire engineering organization



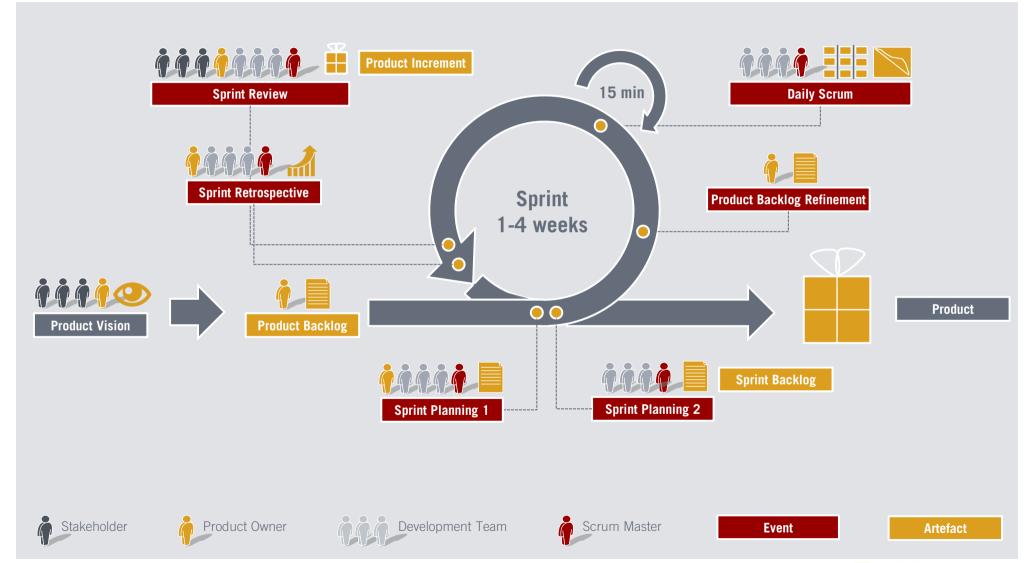
Case Study 3: Scaled Scrum to develop a new e-passenger car family







The Scrum Framework can be applied to the development of physical products without any changes



5 reasons for the superiority of agile product development



Meeting customer needs in a volatile world

through short-cycle, regular feedback from customers and stakeholders



High effectiveness and value enhancement

through consequent prioritizing



Shorter Time-to-Market and schedule reliability

Through focus, commitment and faster decisions



High transparency

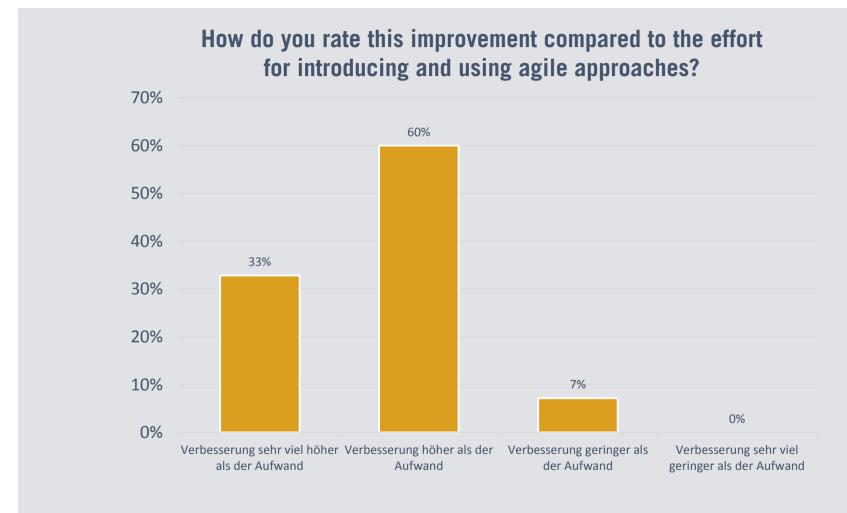
through defined events, open information and more personal responsibility



Efficiency increase

through continuous improvement



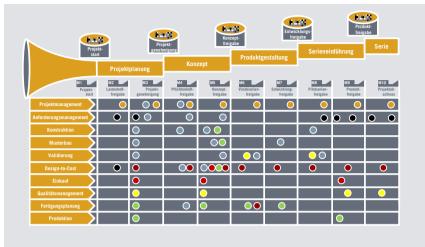


Source: 3. Study on the success and application of agile methods, Hochschule Koblenz, Prof. Dr. Ayelt Komus, 195 answers for non-IT http://www.status-quo-agile.de





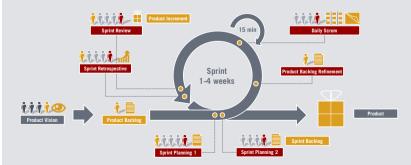
Misunderstanding 2: Agile works without processes



No, ...

We continue to apply our individual process elements, methods and tools and also comply with regulatory requirements





but, ...

we do not create complete specifications at the beginning of a project, disintegrate the sequential stage-gate systematic and work cross-functionally and incrementally according to value-oriented priorities



Misunderstanding 3: We have to deliver a "Potentially Shippable Increment" at the end of every sprint



No, ...

we deliver something "complete" to which our customers and stakeholders can give feedback.

this may also be virtual models, simulations or rapid prototypes.



virtual development methods, 3D printing and augmented reality help us demonstrate product increments earlier than ever before.

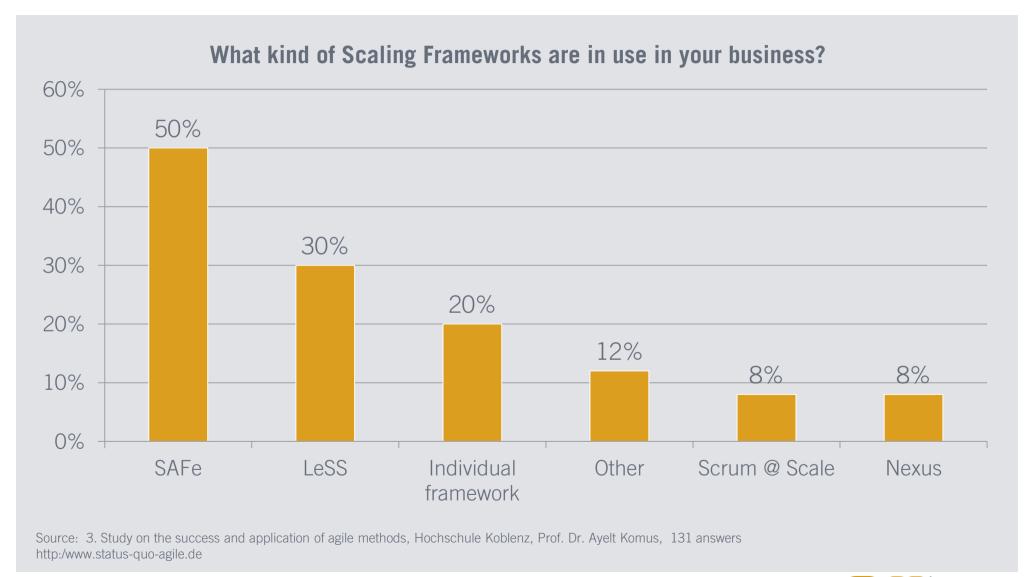
5 special challenges of agile product development of physical products

Product Increments	Results are initially never working potentially deliverable results.	Virtual models, simulations or rapid prototypes also provide valuable feedback and directional decisions.
Matrix organization and specialization	Cross-sectional areas ensure standardization and synergies. Experts can not be assigned to 100% individual Scrum teams.	Then we organize cross-sectional areas with Kanban and also let product-oriented Scrum teams work with them agile.
Cross-functional teams	Product development does not only require development engineers.	That's why we also integrate purchasing, industrial engineering and other non-development disciplines into the Scrum team.
Huge projects	Complex physical products can not be developed by one Scrum team.	No problem! There are different Scaling Frameworks like SAFe, Scrum@Scale, LeSS or Nexus
Integration to every Sprint	Scrum requires integrated results for every sprint review.	virtual models and consistent modularization in the prototype phase help to integrate earlier.

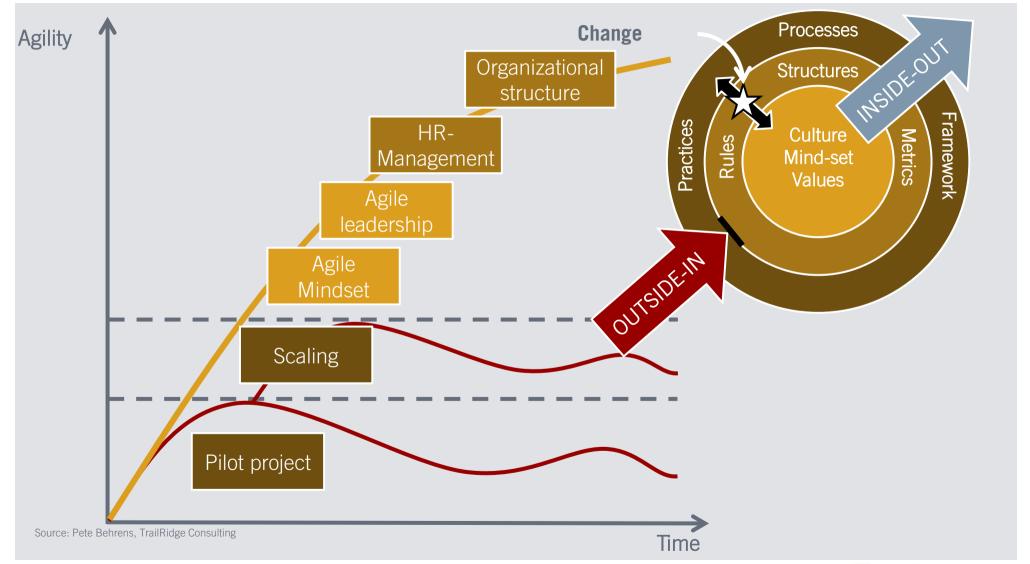
Scaling frameworks range from large projects with 70 employees (LeSS) to the entire company with all levels (SAFe or Scrum @ Scale)



SAFe is the most used Scaling Framework in the DACH region



The agile transformation must come from the outside and from the inside, and change structures and rules sustainably



Criteria for the selection of the ideal SCRUM pilot project





The conference for novices and experienced practitioners from R&D, HR, organizational development

Case Studies, Tutorials and Workshops about the concrete application of agile methods in the manufacturing industry and the development of agile structures and cultures as swarms organization or Sociocracy 3.0







Agile Learning Visits for executives and practitioners

One concrete agile Case Study including the visit of the working areas and direct conversation with managers, product owners, scrum masters and development teams







9 hints for the agile transformation

- 1. Perform agile transformation agile.
- 2. Implement a cross-functional agile transformation team.
- 3. Agile ways of working have to be experienced, start with a pilot area or pilot project and generate quick visible results.
- 4. Parallel to the implementation of the framework also work on a change of the mind-set from the beginning.
- 5. Start the mind-set change top down.
- 6. Use Scrum and Scaled Scrum only for complex business units or projects, use Kanban for simpler topics and in cross-sectional areas.
- 7. Start with an implementation of the frameworks "by the book", adapt with the retrospectives.
- 8. Occupy new roles only by competence, consistently remove old roles.
- 9. Start with physical scrum boards and switch to digital tools later.



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